#### **Being More Creative**

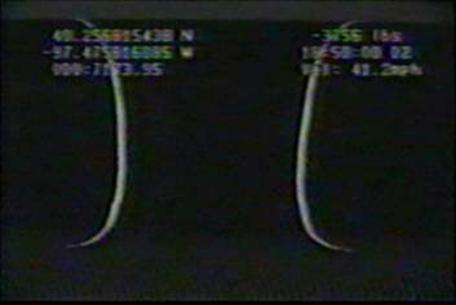


Professor, Mechanical Engineering, UNL







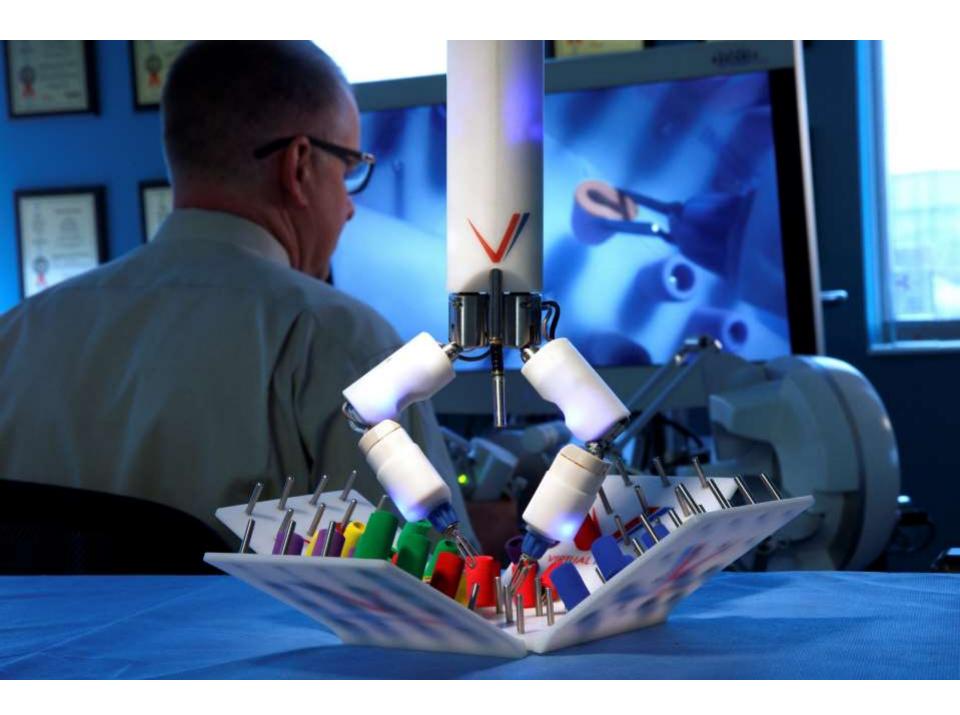


40.256815438 N -97.475816085 W -3756 lbs 18:50:00 02 000:7173.95

Vel: 41.2mph

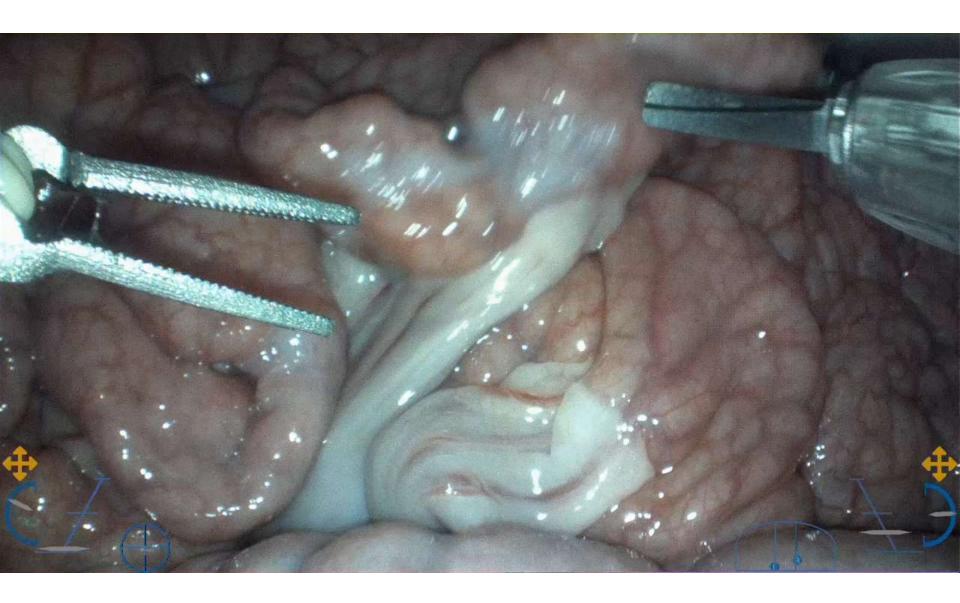












Design

Story

**Symphony** 

not only function

not only argument

not only focus

**Empathy** 

Play

Meaning

not only logic

Not only seriousness

Not only accumulation

A Whole New Mind

Daniel Pink

# mindset

THE NEW PSYCHOLOGY OF SUCCESS

HOW WE CAN
LEARN TO FULFILL
OUR POTENTIAL

1.8 MILLION COPIES IN PRINT

\*parenting
\*business
\*school

\*relationships

"Through clever research studies and engaging writing, Dweck illuminates how our beliefs about our capabilities exert tremendous influence on how we learn and which paths we take in life."

-BILL GATES Gates Notes

# LINCHPIN

Are You Indispensable?



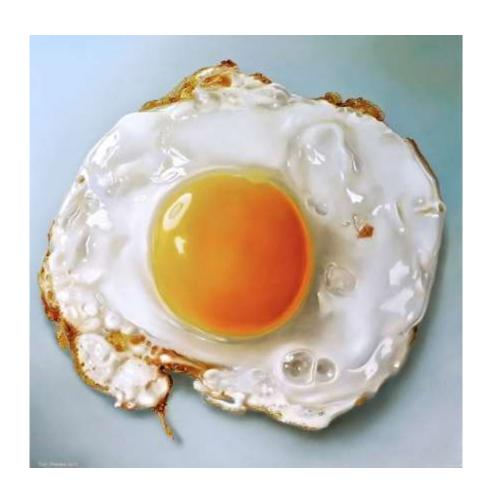
Bestselling author of Purple Cow, The Dip, and Tribes

**SETH GODIN** 



#### No to "me too".





# An Employee Your Job – there is a map this is you're salary



Your Job – there is a map

Your Art – there is no map this is a gift

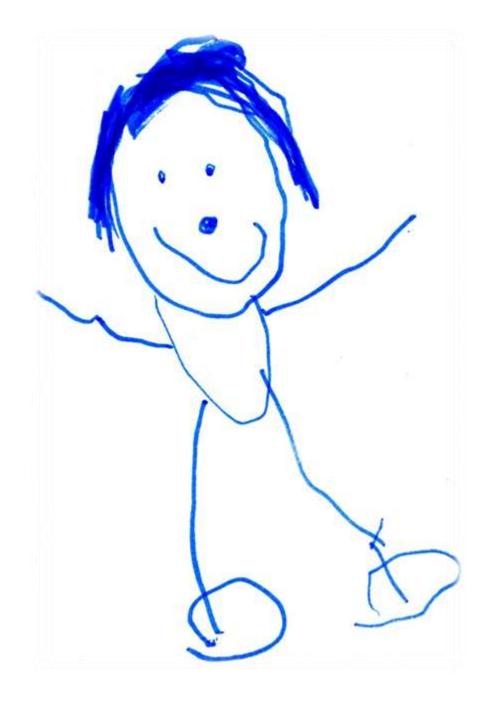


It is impossible that you have no creative gift.



It is a gift.

The only way to make it live and increase is to use it.



You cannot be sure that it is not a *great* gift.



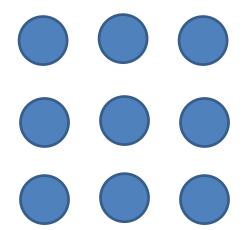


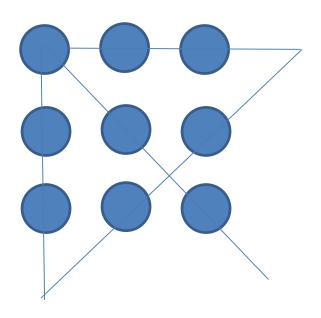
Innovation is not intelligence. (R=0.2-0.3)

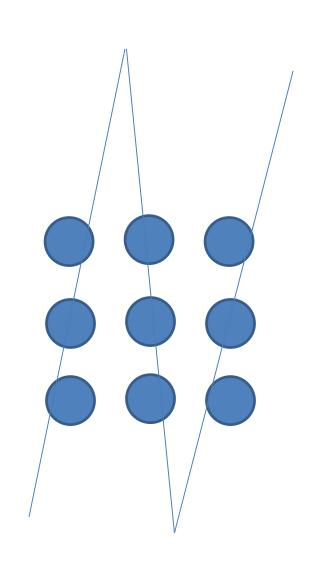
Your abilities are not fixed.

Innovation can be taught/learned.

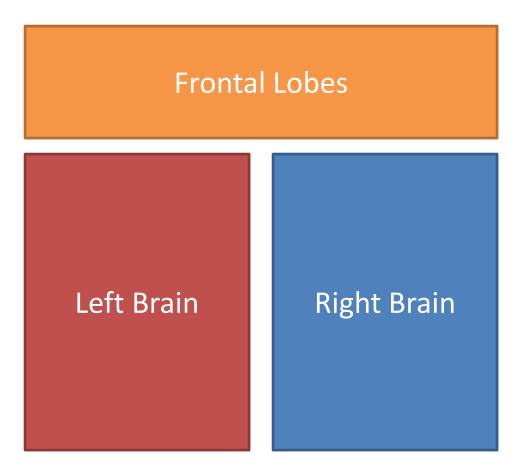
# Link the 9 dots with no more than 4 straight lines without lifting your pencil







#### **Remote Associations**



Cream

Skate

Water

Dog

Road

Spray

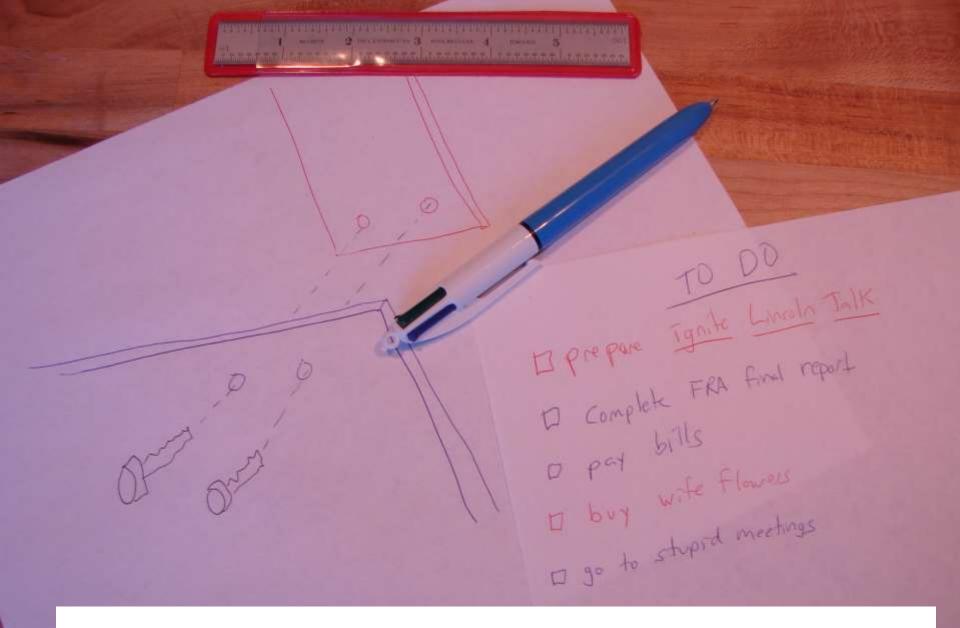
Dream

Break

Light

- How important is innovation to your work organizational structure?
- A. Vital
- B. Encouraged, but not my top priority
- C. Not important
- D. Discouraged
- E. Looked down upon

- What role do you believe innovation plays in your field in the years to come?
- A. Absolutely necessary- It won't survive without it
- B. It will be necessary for the industry to grow and develop
- C. It keeps things fun for our customers, but sales aren't impacted
- D. Minimal- We pride ourselves on the consistency of our quality product/service
- E. None whatsoever



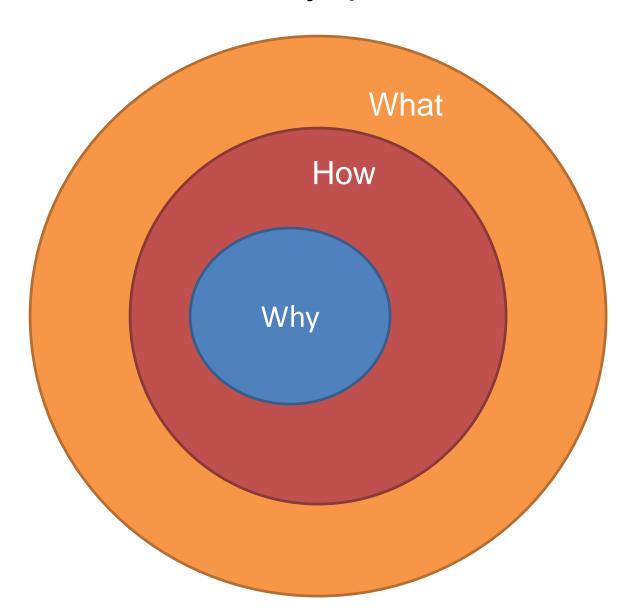
## Make a Decision

Good +

Different

Innovative

#### Start with Why (Simon Sinek)





Everything that is important about art I cannot teach you.

Oct. 20: Little Bets

Nov. 1: Brainstorming and Other Thinkertoys

Nov. 3: Orbiting the Giant Hairball

Nov. 15: Where Good Ideas Come From

Nov. 22: What in the Heck Are You Talking about?

### Tool #1:

## Little Bets

#### A Little Bet: Take Action to Discover What To Do

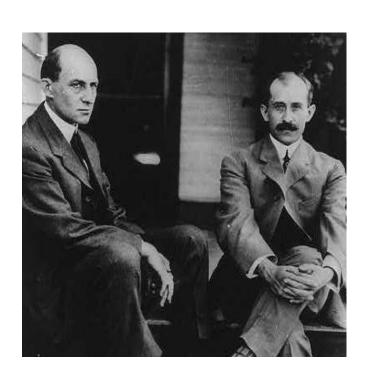
Don't intentionally try to fail, but know that you will make important discoveries. Look for small wins.













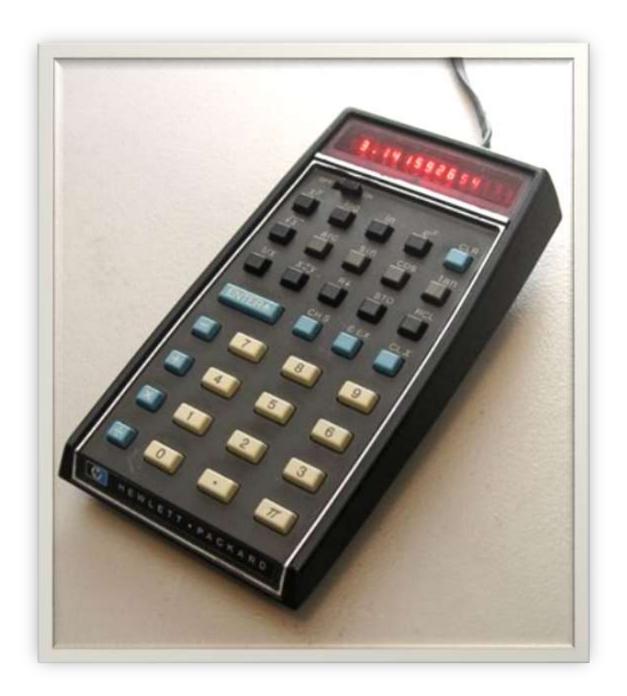


#### 



#### Take a Little Bet





#### What is a little bet

- An action
- An allocation of resources
- A careful eye on outcomes
- Examples
  - Walk across the room to talk to someone
  - Build a prototype
  - Take a prototype to customers
  - Make 20 units and sell them at a loss

#### Big vs. Little Bets

It's better to fix problems than prevent errors.

- Little bets inevitably involve failure.
- Experimental innovators view failure as both inevitable and instrumental
- Focus on doing, rather than planning



#### Little Bets Create Small Wins

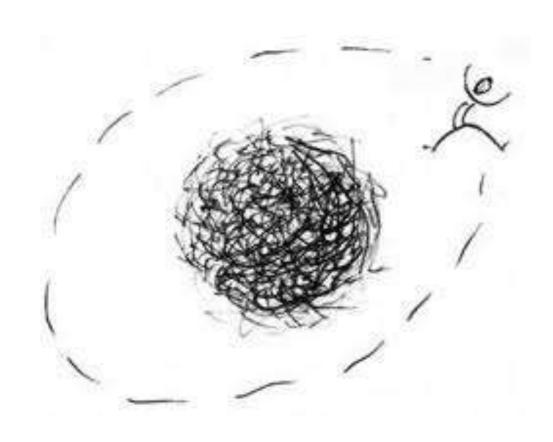
#### Think Pixar

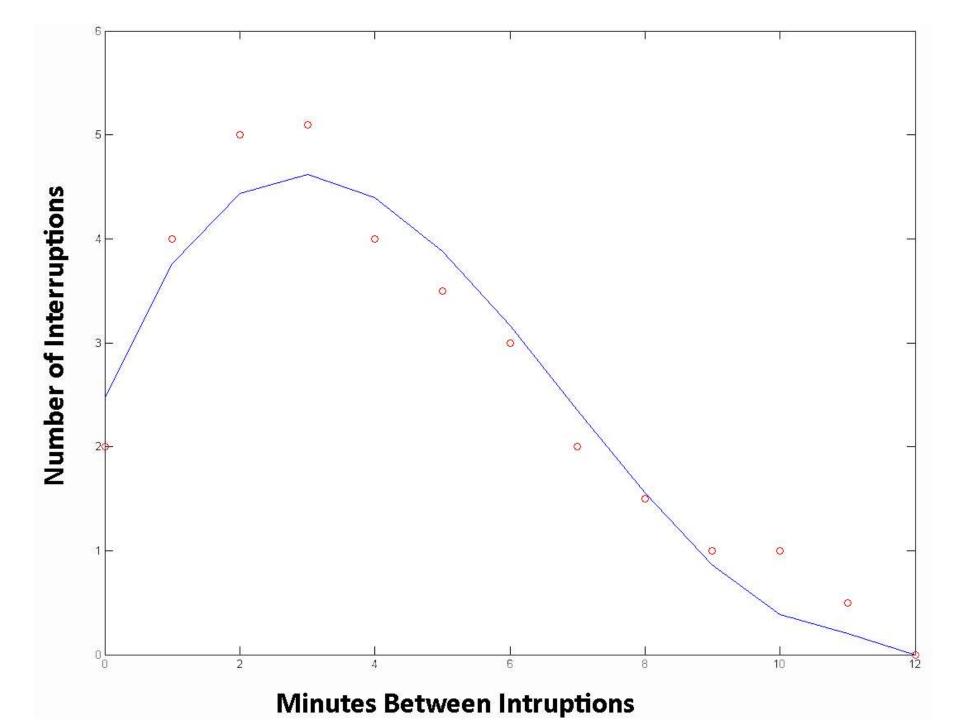
- a concrete, complete, implemented outcome of moderate importance
- Watch closely this is what you build upon
- Small wins favor another small win
- Small wins do not combine in a neat, serial, linear form to a predetermined goal
- Small wins are scattered and cohere only in the sense that they move in the same direction . . .

## Tool #2:

## Orbiting the Giant Hairball

#### Orbiting the Giant Hairball

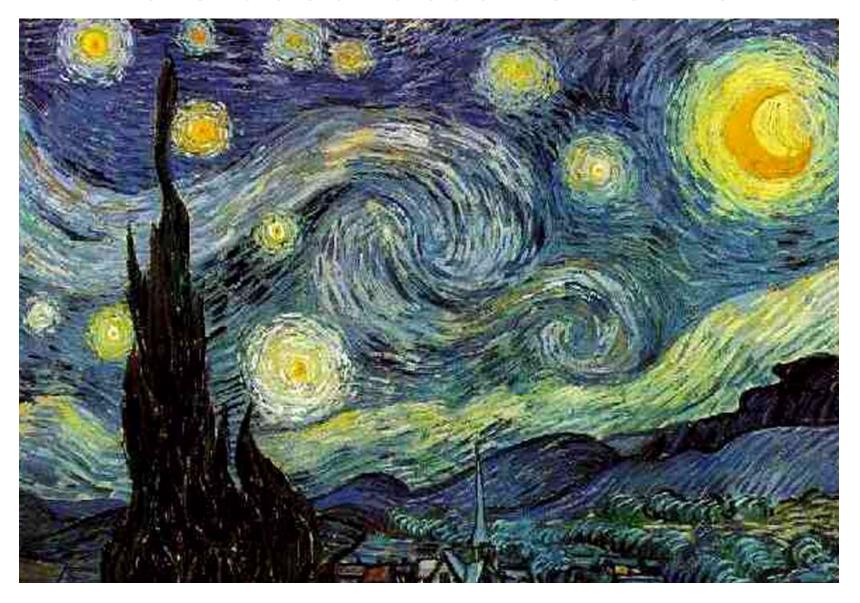




## **Tool #3:**

## Where good ideas come from.

#### Where Good Ideas Come From

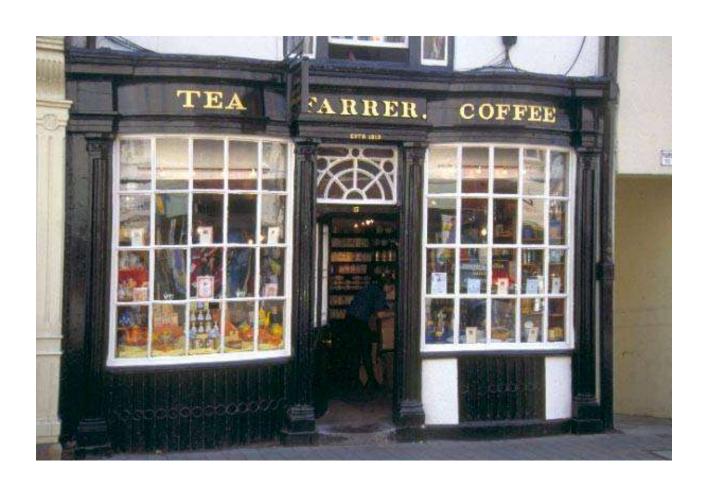


#### The Reef, City, Web

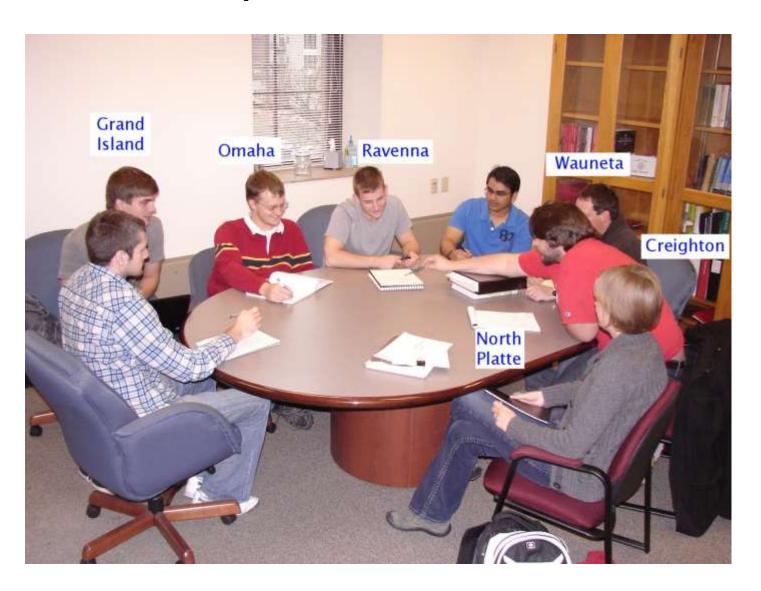


(mass scale)\*\*(1/4)

#### **Liquid Networks**



#### Liquid Networks



#### The Slow Hunch

#### FEDERAL BUREAU OF INVESTIGATION

Precedence: ROUTINE

Date: 07/10/2001

To: Counterterrorism

Attn: RFU

SSA David Frasca

IRS Elizabeth Harvey Ma

UBL Unit

SSA Rodney Middelton IRS Jennifer Maitner IRS Mark Connor

IRS Fred Strenmel

I-46

SSA Jack Cloonan SA Michael S. Butsch

11.100

From: Phoenix

New York

Squad16

Contact: SA Kenneth J. Williams

Approved By: Kurtz William A

Drafted By: Williams Kenneth J

Case ID 6: (Pending)

Title: EAKARIA MUSTAPHA SOUBRA;

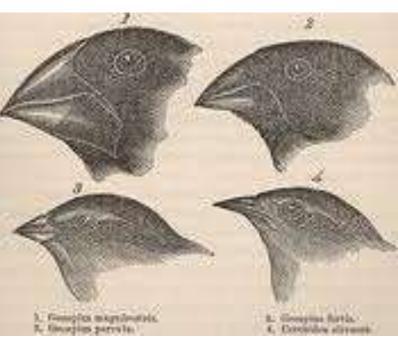
IT-OTHER (ISLAMIC ARMY OF THE CAUCASUS)

Synopsis: UBL and AL-MUHAJIROUN supporters attending civil aviation universities/colleges in the State of Arizona.



Full Field Investigation Instituted: 04/17/2000 (NONUSPER)

Details: The purpose of this communication is to advise the Bureau and New York of the possibility of a coordinated effort by



## Tool #4:

## **Thinkertoys**

#### Thinkertoys – False Faces

#### False Faces

Find ideas by reversing conventional assumptions

#### Restaurant:

- Wait to be seated
- Sit down
- Server brings menus
- Server brings drinks
- Server asks for order
- Order Food
- Wait
- Server re-fills water
- Eat food
- Server asks about desert .....pay bill, leave

#### Thinkertoys – False Faces

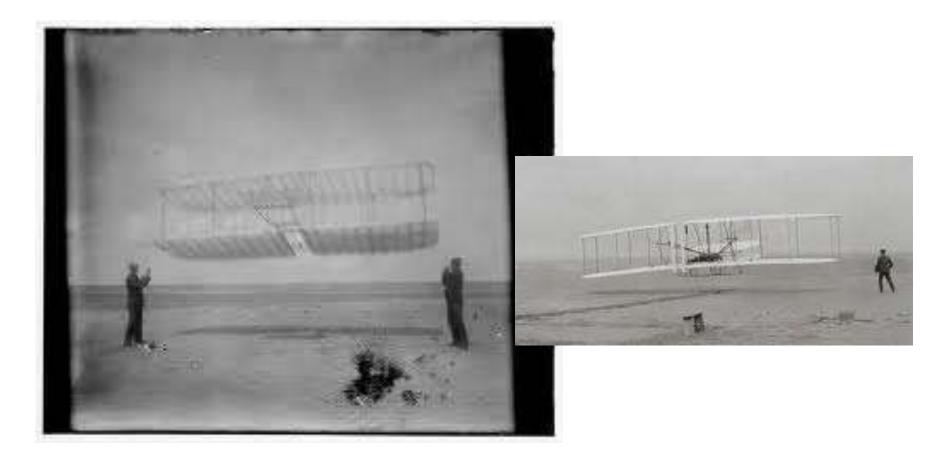
#### False Faces

Find ideas by *reversing* conventional assumptions

#### Restaurant:

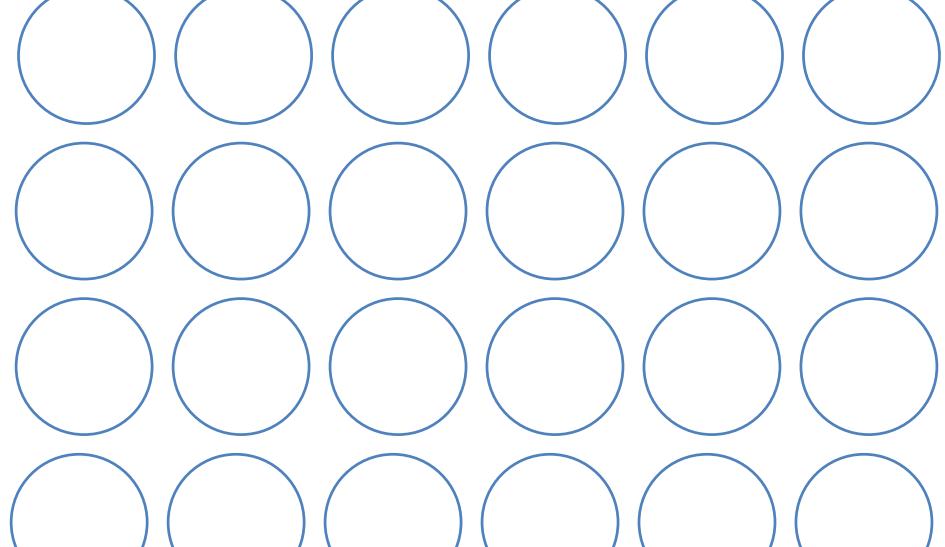
- Wait to be seated
  - Could we have a restaurant where you don't wait to sit down?
- Sit down
  - Could we have a restaurant where you don't sit down?
- Server brings menus
  - Could we have a restaurant where you don't have menus?
- Server asks for order
  - Could we have a restaurant where there is no choice in food?
- Order Food
  - Could we have a restaurant where there is no food?
- .....pay bill, leave
  - Could we have a restaurant where you don't pay for food?

#### Be an Innovator



Choose to do something. Choose to be special.

# A Whack on the Side of the Head (an exercise)

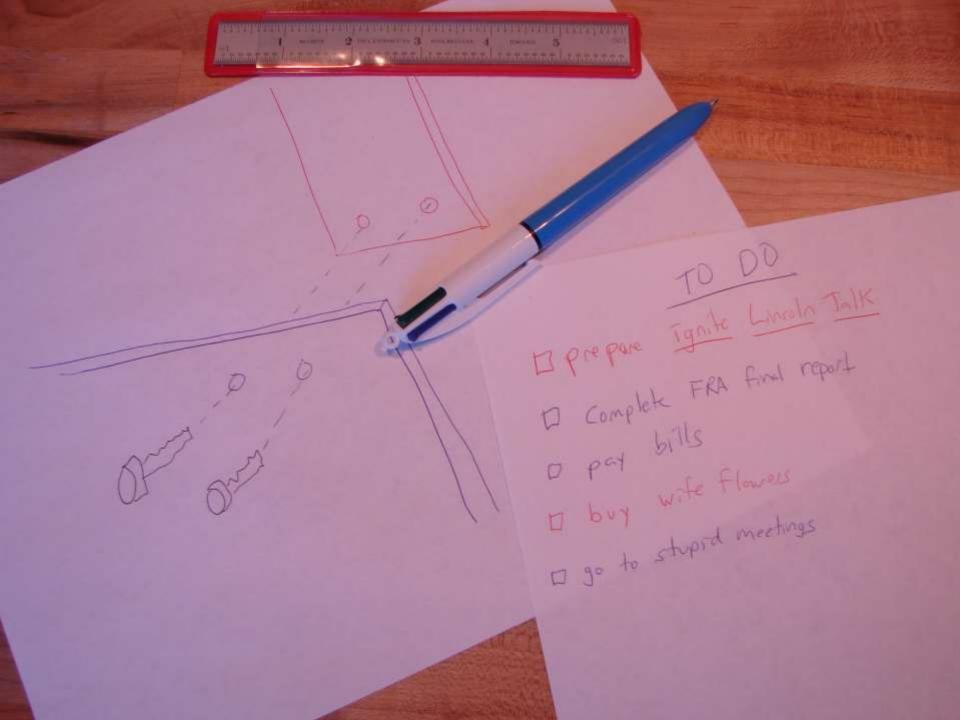


#### The Lotus Blossom

6	3	7	6	3	7	6	3	7
2	F	4	2	C	3	2	G	4
5	1	8	15	98	8	5	1	8
6	3	7	F 6th THEME	C 3rd THEME	G 7th THEME	6	3	7.
2	B	4	B 2nd THEME	CENTRAL THEME	D 4th THEME	2	D	4
5	1	8	E 5th THEME	A 1st THEME	H 8th THEME	5	1	8
6	3	7	5th 5ub-these	Sub-Henre A.E.	Sub-these	6	3	7
2		4	Sub-theme A, 8	A centralized 1st THEME	Sub-these A.D	2	H	4
5	1	8	Sub-thesse A.E	Sub-thems A.A	Sub-These A.H	5	1	8

6	3	7	6	3	7	6	3	7
2	F SUPPLERS	4	2	C TRAVEL EXPENSES	34	2	G PARTINER- SHPS	4
5	1	8	5	H	8	5	1	8
6	3	7	F	C TRAVEL EXPENSES	G PARTIER SHIPS	6	3	7
2	B EVAL- UATION	4	B EVAL- UATION	ADD VALUE	D DELMERY METHODS	2	D CELIVERY METHODS	4
5	1	8	FACLITES	A TECH- NOLOGY	H	5	1	8
6	3	7	6	3	7	6	3	7
2	FACILITIES	4	2	A TECH MOLOGY	3	2	PERSONNEL	4
5	1	8	5	1	88	5	11	8

## **Gifts**



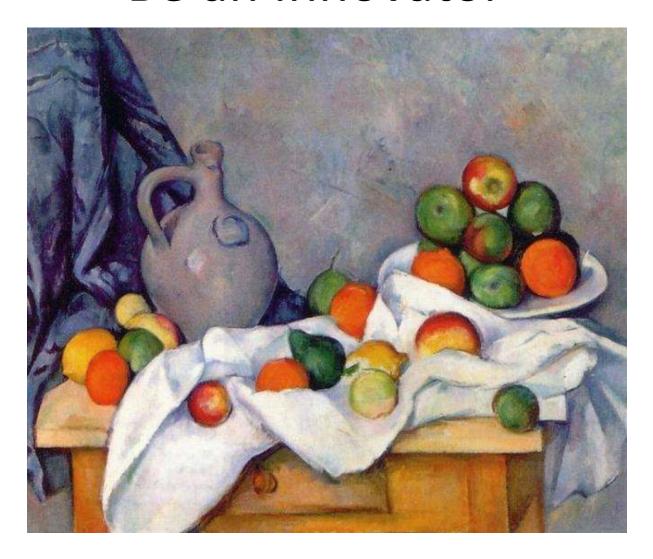


## Adopt a growth mindset.

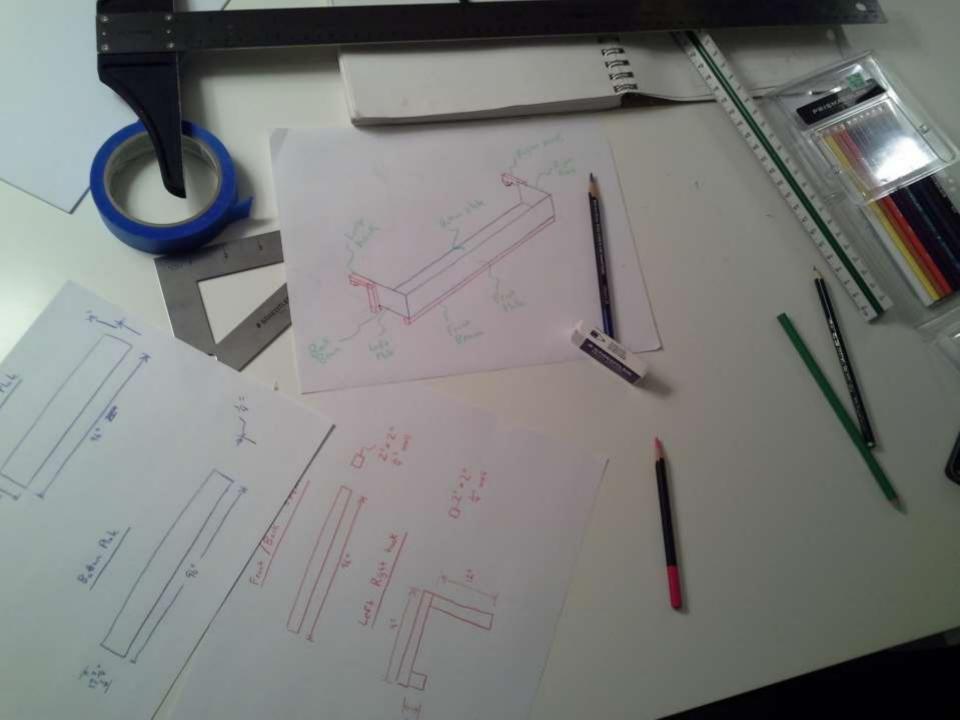
Put in effort to develop your gift.

Share your gift generously.

#### Be an Innovator



Give your gift. Be creative. Be generous.



### **Tool #5:**

## Communication

## ERROR #1: It's all about me



#### ERROR #2: The Curse of Knowledge



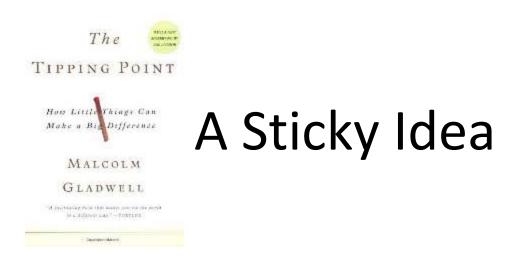
2.5% vs. 50%

#### Review of Test Data Indicates Conservatism for Tile Penetration

- The existing SOFI on tile test data used to create Crater was reviewed along with STS-87 Southwest Research data
  - Crater overpredicted penetration of tile coating significantly
    - Initial penetration to described by normal velocity
      - Varies with volume/mass of projectile (e.g., 200ft/sec for 3cu. In)
    - Significant energy is required for the softer SOFI particle to penetrate the relatively hard tile coating
      - Test results do show that it is possible at sufficient mass and velocity
    - Conversely, once tile is penetrated SOFI can cause significant damage
      - Minor variations in total energy (above penetration level) can cause significant tile damage
  - Flight condition is significantly outside of test database
    - Volume of ramp is 1920cu in vs 3 cu in for test



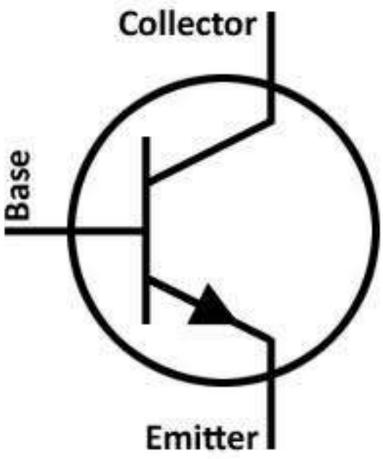
d



"...your brother was dead and is alive again; he was lost and is found."

-Luke 15:32





#### Sticky Ideas Share Common Traits

- 1) Simplicity
- 2) Unexpectedness
- 3) Concreteness
- 4) Credibility
- 5) Emotions
- 6) Stories

Simple = Core + Clear

Don't Bury the Lead
If you say 3 things you say nothing



Books?.....What are they every going to teach you?

#### Go!

- You can innovate. We all had crayons & legos & fashion shows.
- Go ahead and make something.
- Make something really special.
- Make something amazing that will blow the mind of anyone who sees it.
- Go change the rules, go raise the bar.
- Give your gift.

## ....things I think I know.

### **Angel Investors**

- Give back & IRR.
- Help a young person from making the same mistakes.
- Live vicariously through a new business.

#### Venture Capital

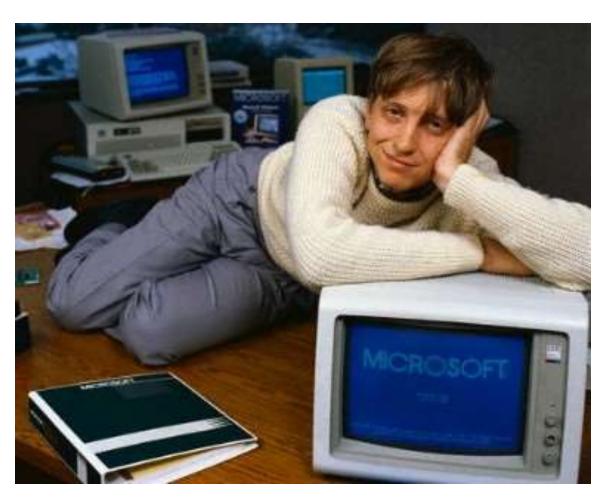
- You'll do the best when you don't need them
- Build a business
- Get an intro
- Pitch, Pitch, Pitch
  - Necessary but not sufficient
- Show Traction
  - Revenue......tests.....prototype.....mom
- Clean up your act
- Disclose Everything
- Tell new "lies"
  - You're the 10am

# "Lies" Entrepreneurs tell VC's (and themselves)

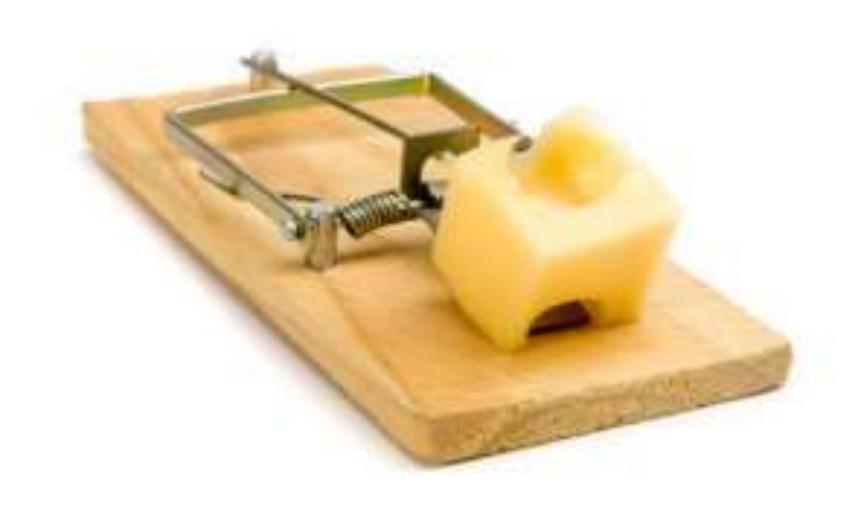
- Our projection is conservative.
- \_\_\_\_\_\_ says our market will be \$50 billion in five years.
- (big company) is signing a contract with us next week.
- CXX key employee will join us as soon as we get funded.
- Several investors are already in due diligence.
- (big company) is too big, old, and slow to be a threat.
- Our patents make our business defensible.
- All we need is 1% of the market.
- We have first mover advantage.
- We have a proven team.

#### You won't be "discovered"

Nobody suddenly discovers anything. Things are made slowly and painfully. Put in the hours.



## Team, Team, Market, Idea



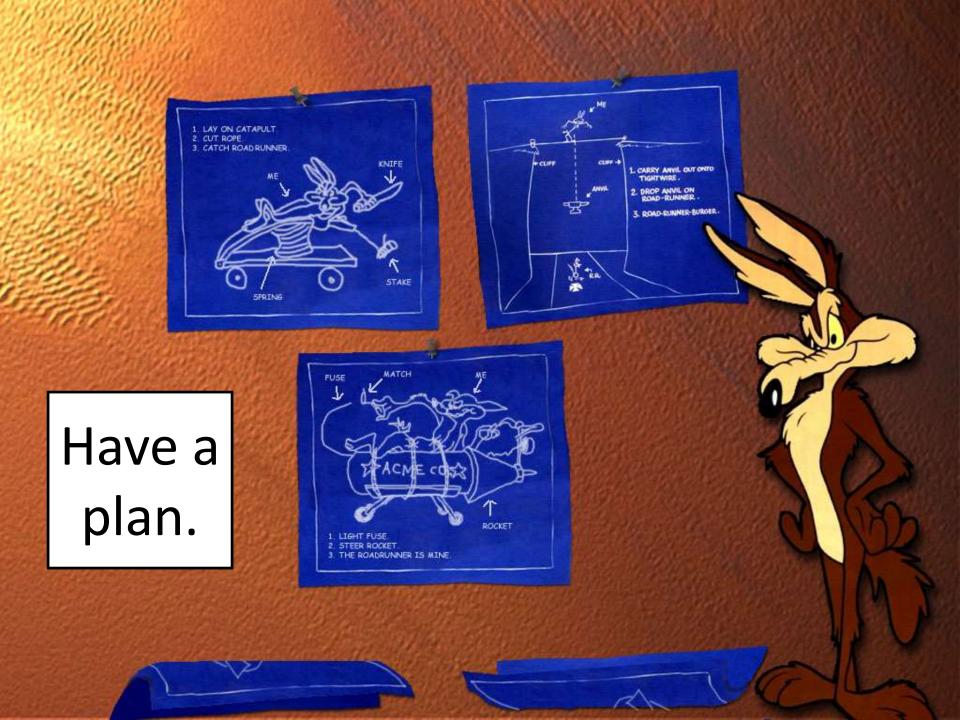
## Find a good mentor

- UNeMED, NUTech
- Early Investor
- OtherEntrepreneurs



## work on a problem that matters





### **Build Meaning**

- Funerals.com
- We put the FUN in funerals

• Tivo



#### What is it worth?

Anything You Want by Derek Sivers

IDEA		
Bad idea	-1	
So-so idea	1	
Good idea	10	
Great idea	15	
Out of the park idea	20	



EXECUTION		
no execution	\$1	
So-so execution	\$10,000	
Good execution	\$100,000	
Great execution	\$1,000,000	
Out of the park execution	\$10,000,000	

#### Multiply your idea and execution = value

- Crazy uncle Larry says "I had the idea for Ebay way before...."
  - $-20 \times $1 = $20$
- How about a so-so idea with great execution?